### DragonWar Print & Play Pre-Game Character Enhancement Chart

#### BODOK DWARF WARRIOR

“TO THE MEMORY OF MY FAMILY, FOR THE HONOR OF MY CLAN, I DEDICATE THIS QUEST.”

- **Start Square**: (place your character tile here)
- **15 Extra Life**
- **Double a Life Card Effect**
- **No Lives Lost If You Lose a Battle**
- **Pick Up 3 Fate Cards Keep Any Treasure Cards, Reshuffle Others**
- **Change Lose a Turn Square Into an Extra Turn**
- **Reuse a Treasure Card Before You Discard It**
- **No Lives Lost If You Lose a Battle**
- **Build Shelter... Gain 3 Life For Each Turn You Lose**
- **Change Lose a Turn Square Into an Extra Turn**
- **5 Extra Damage To Opponent In Battle**
- **Pick Up 3 Fate Cards Use Any Life Cards, Reshuffle Others**
- **Block One Ability of An Opponent**
- **10 Extra Life**
- **Pick Up 5 Fate Cards Keep Any Treasure Cards, Reshuffle Others**
- **Avoid One Death Fate Card Result**
- **Pick Up 5 Fate Cards Keep Any Treasure Cards, Reshuffle Others**
- **15 Extra Life**
- **Pick Up 5 Fate Cards Keep Any Treasure Cards, Reshuffle Others**
- **Avoid One Death Fate Card Result**
- **Pick Up 5 Fate Cards Keep Any Treasure Cards, Reshuffle Others**
- **18 Reuse a Treasure Card Before You Discard It**

**Finish**: you now have your special abilities and are ready for the DRAGON WAR

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#### MELRIC WIZARD

“AS IN THE FATE THAT CAST RUNE-STONES FORETELL, AS IN THE PATH TRAVERSED ACROSS THE HEAVENS BY THE STARS OF THE NIGHT SKY, SO TOO AM I DESTINED TO CLAIM THE DRAGONS’ THRONE.”

- **Start Square**: (place your character tile here)
- **Double a Fate Card Effect**
- **4 Life When You Pass a Dragon Card**
- **Pick Up 3 Fate Cards Keep Any Two Cards, Reshuffle Others**
- **Add 2 To Your Roll In Movement Or Battle**
- **All Players Lose One Turn Except You**
- **Move All Players Backwards 4 Spaces**
- **Move Other Players 5 Spaces Forward While You Move 7 Spaces**
- **Redirect Fate Card Played On You To Any Opponent**
- **Retrieve 1 Fate Card From Discard Pile**
- **Pick Up 3 Fate Cards Keep One Card, Reshuffle Others**
- **All Opponents Go Backwards One Turn**
- **Add 4 To Your Roll In Movement Or Battle**
- **Take 2 Lives From All Players You Gain They Lose**
- **Triple Movement Roll (Use Before Your Roll)**
- **15 Roll Dice Take That Many Extra Turns**
- **-3 Life To Player Of Choice**
- **Pick Up 5 Fate Cards Keep Any Two Cards, Reshuffle Others**
- **Reuse a Fate Card Before You Discard It**

**Finish**: you now have your special abilities and are ready for the DRAGON WAR

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