These cards are not needed for gameplay, they are provided to give more info on the characters in the game.

**Fellemar**
Height: 6'7"
Weight: 220 Lbs.

His two favorite sports are the fine art of gambling and the fun art of womanizing, and he is an avid player of both. Peacock proud, he struts around in the finest of fashion, going from opportunity to opportunity enjoying the game as much, if not more, than the end pay-off. Using his quick wit and natural charm he goes through life in complete control of his destiny, or at least it appears that way. His goal is easy wealth, easy women, and living for the day.

Distinguishing characteristics: Despite the odds or the situation, Fellemar never uses a weapon (it would be unsporiting and not much of a challenge). Instead he relies on his cat-like quickness and hand-to-hand fighting skills.

**Kilean**
Height: 6'3"
Weight: 295 Lbs.

A single event can change a life, and so it is with Kilean. The dragon that attacked and laid waste to his entire village left him scarred physically as well as mentally. While the fires of his home eventually ceased to smolder, the fires of vengeance rage on. Armed with his father’s sword and his village’s colors he sat at the feet of all the great masters of the martial way and learned their secrets. Forging himself into a weapon of destruction many a mighty dragon beast has fallen before this driven warrior of the Northlands.

Distinguishing characteristic: His powerful physique is covered in scars, a monument to a lifetime of rigorous training and countless battles.

**Melric**
Height: 7'6"
Weight: 155 Lbs.

It was rumored that Melric was once a human, but not even he could remember that existence. As he walked further and further down the path of the mystic arts his humanity was but one of the many sacrifices he made to reach his goal. Family and friends were forgotten as he transcended the physical realm of reality. His emaciated physicality is just a vessel for arcane forces to manifest and do his bidding on this plane. He is neither good nor evil, living nor dead... he just is.

Distinguishing characteristics: His thick leathery skin has an unearthly purplish cast which is criss crossed with tattoos of sacred symbols from a variety of disciplines.

**E’Efflin**
Height: 5'6"
Weight: 135 Lbs.

The Keepers of Light found E’Efflin as an abandoned child wrapped in silken cloths and covered in a runic language of unknown origin. Raised in their traditions of respecting nature and striving for internal tranquility, she matured into adulthood. This child of mysterious origin exhibited and developed the ability to heal the sick and protect the weak by harnessing the electrical energy inherent in all living things.

Distinguishing characteristics: When she uses her powers, the runes she was covered in as a child appear and glow on her body.

**Bodok**
Height: 4'1"
Weight: 215 Lbs.

This outgoing warrior is quick to drink and quick with a joke, and he sees life as a great big adventure. Bodok, the last of the Skullcrusher Clan, is never alone in his travels, for the loadstone necklace he wears enables him to access the wisdom and guidance of his ancestors. Although small and stout, his thickly muscled body has surprised many a barroom brawler, and he always seems to find himself to be the last one standing. Wielding the magically forged weapons bequeathed to him by his ancestors with grace and precision, he can usually escape the predicaments he’s landed himself in.

Distinguishing characteristics: When meditating on his necklace the spirits of one or more of his lost people can appear to him in wraith-like form.